

# **Vocational Taster Experiences Pilot VET Tasters**

# **Year 10 students - immersive 8-week program**

This **8-week program** (4.5 hours per session plus break times on a Thursday or Friday) provides students with the opportunity to develop more in-depth practical understanding of a core industry areas to aid in better career and VET subject selection. Students receive a certificate of attendance (non-accredited) at the end of the VET taster.

**Taster options**: Construction Essentials  $\cdot$  Renewable Future  $\cdot$  Caring Careers  $\cdot$  Digital Economy See below examples for each program. These may be subject to changes or review.

**Duration:** 8 week program – students attend one day for a **4.5 hour** workshop each week. (Term 1 will offer a 7-week program delivery for some streams)

**Format:** Immersive and practical tasks and workshops. Students receive a non-accredited certificate of attendance upon completion.

**Eligibility: Year 10 students** interested in trying vocational study before committing to a VETDSS or further study pathway.

**Cost:** <u>FREE</u> government schools (Department of Education-funded), including transport to and from school weekly.

### What to Bring & Wear

- Closed-toe footwear (no sandals).
- Long hair tied back; avoid loose jewellery and clothes.
- Water bottle, BYO lunch, notebook (café available).
- All specialist PPE and materials are supplied.



# **Construction Essentials VET Taster (Chadstone)**

# **Overview**

Students build skills across five core construction trades including tiling, carpentry, painting, plastering and bricklaying. Students work towards completing a chessboard project over the duration of the taster, which they can take home. Ideal for hands-on learners who love making, fixing and seeing immediate results. These may be subject to change or review.

### **Upcoming Commencement Dates**

Cohort	Day/Time	Term	Start–Finish dates	Campus	Spots available
A	Thursdays (one day per week over 7-weeks) 9:10 am - 2:30pm	Term 1	February 12 to March 26 (2026)	Chadstone	25
В	Thursdays (one day per week over 8-weeks) 9:30 am – 2:20pm	Term 2	April 30 to June 18 (2026)	Chadstone	45
С	Fridays (one day per week over 8-weeks) 9:30 am – 2:20pm	Term 2	May 1 to June 19 (2026)	Chadstone	16

### Weekly Breakdown

Week	Focus	Key Skills
1	Induction & Tiling Grid	Safety, tiling fundamentals and chessboard project design and tiling layout
2	Timber-Frame Intro	Build your own table. Learn hand-saw technique, accurate cutting and practical carpentry skills
3	Frame Assembly	Continue table project with joinery, squaring, sanding and carpentry skills
4	Final Paint / Varnish	Coating methods, chemical safety
5	Surface Prep & Finishes	Painting, sanding, stencilling, varnish basics



6	Project Assembly	Fit frame to board, quality checks and chessboard finishes
7	Plaster Repair	Cutting, patching, flushing joints, tools and techniques
8	Bricklaying Basics	Mortar mixing, setting out, levelling and constructing a pyramid wall

### **Further pathways**

- Certificate II in Construction Pathways (VETDSS)
- Certificate II Pre-Apprenticeship in Building and Construction (Carpentry) VETDSS
- School-Based Apprenticeships
- Apprenticeships in building and construction

# Renewable Future VET Taster (Moorabbin)

### **Overview**

This hands-on program introduces students to Australia's fastest-growing industry sector, providing direct exposure to electrical trades, sustainable engineering, and clean energy careers. Students learn electrical principles, build their own mini wind turbine that actually works, and design and race a solar-powered car they learn to put together themselves. It's all about experimenting, creating, and having fun with renewable energy.

### **Dates & Campus**

Cohort	Day/Time	Term	Start–Finish	Campus	Spots available
А	Thursdays (one day per week over 7- weeks) 9:10 am – 2:30pm	Term 1	February 12 to March 26 (2026)	Moorabbin	25
В	Thursdays (one day per week over 8- weeks) 9:30 am – 2:20pm	Term 2	April 30 to June 18 (2026)	Moorabbin	25



#### Weekly Breakdown

Week	Focus	Key Skills
1	Electrical light with solar	Electricity basics – learn how to connect a simple circuits and test out cool projects, gain a practical understanding how electricity really works.
2	Engineering	Mobile phone holder project. Build and design your own metal mobile phone holder while being immersed in our engineering training workshops.
3	Solar Oven	Discover how solar energy can be used for cooking. Build and construct your own solar oven project to take home.
4 - 6	Wind turbine generator	Ever wonder how wind can power the world? Discover how electricity is generated by wind power. Use of basic components to set up and understand how a wind turbine generator operates. Make your very own full functioning wind powered turbine.
7-8	Solar powered vehicle	Get introduced to the basics of solar energy and discover how sunlight can be turned into electricity. Build your very own solar powered mini racer. No boring stuff, just real-world, practical skills.

### **Further pathways**

- Certificate II Electrotechnology Career Start (VETDSS)
- Certificate II Engineering Studies Pre-Apprenticeship (VETDSS)
- Apprenticeships in Renewable Energy / Engineering / Electrical

# Caring Careers VET Taster (Moorabbin/Chadstone)

### **Overview**

Students rotate through health, pathology, early-childhood, nursing and community-services workshops to discover people-focused careers and gain a more in-depth understanding of the industry and study pathways. This program is delivered across both Moorabbin and Chadstone campus locations. These may be subject to change or review.



Cohort	Day/Time	Term	Start–Finish dates	Campus	Spots available
А	Thursday (one day per week over 8- weeks) 9.30am – 2.20pm	Term 1 to Term 2	March 5 to May 28 (not running over school holidays or last week of term)	Moorabbin	25
В	Friday (one day per week over 8- weeks) 9.30am – 2.20pm	Term 1 to Term 2	March 6 to May 29 (not running over school holidays or last week of term)	Moorabbin	25

## Weekly Breakdown

Week	Focus	Key Skills
1	Care in Motion (Allied Health)	Patient transfers, hygiene, food safety and patient care understanding
2	Pathology: Swab to Science	Specimen collection, slide staining and analysing samples
3	Early Childhood: Learn by Play	Emotional literacy, how educators communicate to young learners
4	Nursing Simulation	Inside the virtual hospital ward with VR and real-world nursing activities
5	Nursing: CPR Intensive	Adult & child CPR, AED use
6	Nursing Relay	PPE, bandage & splint skills and key nurse skills
7	Community Services: Create Change	Youth challenges, creative outreach
8	Dental Assisting & Tech (Chadstone campus)	Chairside protocols, model casting technology

# Further pathways

- Certificate III Allied Health (VETDSS)
- Certificate III Early Childhood Education & Care (VETDSS)



- Certificate III Laboratory Technology (VETDSS)
- Dental Assisting or Dental Technology careers
- Diploma or Bachelor Nursing

# Digital Economy VET Taster (Chadstone and Moorabbin)

### **Overview**

This practical program introduces students to high-demand technology careers in one of Australia's fastest-growing sectors. Students explore IT fundamentals, cybersecurity, emerging technologies, and game design through practical projects that mirror real industry work. Whether students are tech-savvy or just curious, this program reveals the diverse career opportunities in digital career industries.

### **Dates & Campus**

Cohort	Day/Time	Term	Start-Finish	Campus	Spots available
A	Thursdays (one day per week over 7- weeks) 9:10 am – 2:30pm	Term 1	February 12 to March 26 (2026)	Moorabbin	25
В	Thursdays (one day per week over 8- weeks) 9:30 am – 2:20pm	Term 2	April 30 to June 18 (2026)	Moorabbin	25

## **Weekly Breakdown**

Week	Focus	Key Skills
1	Digital Foundations	Computer systems, networks, troubleshooting basics, IT career pathways
2	Cybersecurity Essentials	Password security, threat identification, digital safety
3	Cyber defending	Protect LEGO town from cyber-attacks - set up firewalls, detect threats, block hackers
4	Game Design Fundamentals	Game mechanics, storytelling, character development, design thinking
5	Game Creation	Building simple games, coding basics, testing and debugging



Week	Focus	Key Skills
6	Emerging Technologies	Al, machine learning, IoT devices, automation, future tech trends
7	Web Development	Website creation, HTML/CSS basics, user experience design
8	Digital Innovation Challenge	Team project combining skills learned, problem-solving, presenting solutions

### **Further pathways**

- Certificate III Information Technology (VETDSS)
- Certificate III Emerging Technology (VETDSS)
- Certificate III Enabling Technology (VETDSS)
- Diploma of Cyber Security or Diploma of Information Technology
- Bachelor of Information Systems
- Digital careers

### **Support & Accessibility**

Holmesglen welcomes students of all abilities. Let us know any learning or access needs on the booking form so we can tailor support.

#### **Contact & Bookings**

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